**Motorplex Mayhem 18th and 19th July Sequence of events and rules**

**Saturday 18th July**

**Sign On/** **Scrutineering:** 12pm onwards

**Riders meeting:** 12.45pm

**Loop Open:** 1pm (signified by siren over loud hailer)

Free riding (practice)

**Loop Closes:** 4.30pm (signified by siren over loud hailer)

**Special Test Closed,** can be walked but not ridden

**Sunday 19th July**

**Sign On/** **Scrutineering**: from 8am

**Riders Meeting:** 8.45am

**Loop Opens:** 9am signified by siren over loud hailer

**Loop Closes:** 2.30pm or on completion of last competitors loop signified by siren

**Sequence of Events**

**9am:** Travelling Marshall to lead competitors around requiring a sighting lap

2nd Travelling Marshall will follow 5minutes after the first Marshall. No competitor will be allowed on the track until the 1st Marshall returns and the competition will then commence. Signified by 2 blasts of the Siren

**Any person entering the loop at this point will be timed as part of the competition.**

**9am The Special Test will be opened.** You may walk the test but no sighting lap. You may start from the special test

**Loop:**

Competitors will set a time on their first lap. There after any lap time set by the competitor will be scored against their first lap, number of laps to be determined. Any difference in time (in minutes) will be points accumulated. If at any time on a loop a competitor is involved in providing medical assistance that delays their time (and can be substantiated) they may ask the race committee permission to re run that loop.

**Check Point:**

Competitors are to come to a complete stop before the witch’s hats and not enter the check point until indicated by the check point staff. They are then come to a complete stop where indicated, provide whatever information the staff requires and depart when indicated by the staff. Any discretion will be a 5 point penalty, continual infringement will be disqualification.

**Special Test:**

Must be completed twice, minimum one loop between each attempt. Must be complete with a bike you have used to complete a loop, no borrowing of bikes.

Points lost for time difference between the two tests 1 point per second

Competitors will walk their motorcycles into the start area (motor turned off).

When indicated by controller, competitor has 10 seconds to start bike. Test has commenced, complete test and come to a complete stop in area indicated by controller.

If bike fails to start within 10 seconds competitor will receive a 10 point penalty. Bike is to be removed and when started can then commence the test from a complete stop (motor running) on direction of the controller.

**Other Rules and Information:**

No watches or timing devices to be used

No outside assistance in timing

All bikes used must be scrutineered and have disc indicating this

**PLEASE REMEMBER THIS IS FUN AND TREAT IT THAT WAY. THE PROVISION OF TROPHIES ETC HAS BEEN DONE TO GIVE THE CLUB ONE ICONIC TYPE EVENT EACH YEAR. DON’T CHEAT, TREAT OTHER RIDERS AND OFFICIALS WITH RESPECT AND JUST ENJOY IT. ACT YOUR AGE NOT YOUR SHOE SIZE. ANYONE CAN WIN THIS EVENT SO JUST GO OUT AND RIDE AND SEE WHAT HAPPENS**